

Easter Journey : THE CROWD'S PERSPECTIVE

Make a list of the events that were **positive** (reasons to go forwards extra spaces in your game):

- ü (Example) Join in with the procession into Jerusalem. Jesus is an exciting man to be around.
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Now make another list of things that were **negative** (reasons to go backwards in your game):

- § (Example) The sky turns dark as Jesus dies. It feels very threatening and you are scared.
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Were there any events where things seemed to stall (reasons why players might have to miss a go)?

- o (Example) Waiting outside Pilate's house for a ruling.
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