

Easter Journey: THE ROMAN SOLDIERS' PERSPECTIVE

Make a list of the events that were **positive** (reasons to go forwards extra spaces in your game):

- ü (Example) No rioting as massive crowds enter Jerusalem – what a relief!
- ü
- ü
- ü
- ü
- ü
- ü
- ü
- ü

Now make another list of things that were **negative** (reasons to go backwards in your game):

- § (Example) You are asked to guard the body, but you have heard rumours and are worried that their will be a problem.
- §
- §
- §
- §
- §
- §
- §
- §

Were there any events where things seemed to stall (reasons why players might have to miss a go)?

- (Example) Waiting at the foot of the cross for Jesus to die...
-
-
-

